



Module Specification

Summary Information

Module Code	6604FACT
Formal Module Title	Audio Post Production
Career	Undergraduate
Credits	30
Academic level	FHEQ Level 6
Module Pass Mark	40

Learning Methods

Learning Method Type	Hours
Lecture	15
Tutorial	15
Workshop	60

Module Offering(s)

Start Month	Duration
September	28 Weeks

Aims and Outcomes

Aims	
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Learning Outcomes

After completing the module the student should be able to:

Code	Description
MLO1	Apply the post-production processes to complete the audio recording chain in sound for film production.
MLO2	Critically analyse the development and technology of theatrical and domestic surround sound systems and apply appropriate surround environments to multichannel media.
MLO3	Contextualise the factors that define high quality audio post-production.
MLO4	Define and consider multichannel standards and formats and apply them to given media.

Module Content

Outline Syllabus

The module is designed to provide students with a structured insight into audio post-production theories and techniques. Topics will include ADR; Foley; Music in Film; Character Design; Masking; Sound Spheres; Multichannel Mixing; Gestalt Principles in Audio; Synchronisation; Surround Sound Technology Development; Cross-platform Multichannel Audio; Mastering Standards.

These topics will be taught alongside practical sessions in the studio environment.

Module Overview

This module will build upon the key skills developed in previous modules, with an emphasis on post-production sound for film. The module examines key theories surrounding sound design for film and how those theories influence audio post-production. The course content is designed to provide students with the tools to produce high quality, multichannel audio and industry standard deliverables in a number of formats.

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Learning Outcome Mapping
Artefacts	Sound to Film Project	60	0	ML01, ML02
Reflection	Sound Design Reflection	40	0	ML03, ML04