

Module Specification

Summary Information

Module Code	7602COS
Formal Module Title	Costume Skills
Career	Postgraduate Taught
Credits	15
Academic level	FHEQ Level 7
Module Pass Mark	50

Learning Methods

Learning Method Type	Hours
Lecture	5
Seminar	5
Practical	30
Workshop	60

Module Offering(s)

Start Month	Duration
September	12 Weeks

Aims and Outcomes

Aims	The aim of this module is to allow costume designers and makers to be instructed in,
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practice and apply a range of industry standard costume realisation approaches.

Learning Outcomes

After completing the module the student should be able to:

Code	Description
MLO1	Demonstrate aptitude in a range of industry standard costume realisation techniques.
MLO2	Demonstrate aptitude in a range of industry standard costume pattern cutting techniques.
MLO3	Identify and evaluate appropriate applications for costume making techniques.

Module Content

Outline Syllabus

This module will focus on the development of the core design/design interpretation, pattern cutting and costume making techniques necessary for successful completion of future modules and professional development requirements.

Module Overview

This module will enable reflection on prior knowledge and identification of individual professional development needs by investigating, applying and improving on various standard costume industry methods. A range of costume specific design/design interpretation, pattern cutting and construction techniques will be demonstrated, providing students with the opportunity to create a portfolio of samples and gain an understanding of their applications.

Assessments

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Learning Outcome Mapping
Portfolio	Technical Costume Portfolio	100	0	MLO1, MLO2, MLO3