



## Module Specification

### Summary Information

<b>Module Code</b>	6608FACT
<b>Formal Module Title</b>	Advanced Post Production
<b>Career</b>	Undergraduate
<b>Credits</b>	30
<b>Academic level</b>	FHEQ Level 6
<b>Module Pass Mark</b>	40

### Learning Methods

<b>Learning Method Type</b>	<b>Hours</b>
Tutorial	15
Workshop	75

### Module Offering(s)

<b>Start Month</b>	<b>Duration</b>
September	28 Weeks

### Aims and Outcomes

<b>Aims</b>	The aim of this module is to develop high level skills in the sympathetic design and manipulation of audio and image in advanced post-production processes.
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### Learning Outcomes

After completing the module the student should be able to:

<b>Code</b>	<b>Description</b>
MLO1	Apply relevant skills in the manipulation of audio and video to enhance audience experience.
MLO2	Integrate advanced image manipulation and creation into the production of linear and non-linear visual media.

### Module Content

**Outline Syllabus**

The module will explore image VFX techniques including compositing, basic CGI and animation, match moving; integrating post VFX and live action; colour grading; product deliverables and DPP requirements.

**Module Overview**

Students will further explore and develop their skills in advanced post-production to support and develop projects and productions.

**Assessments**

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Learning Outcome Mapping
Portfolio	Practical Portfolio	100	0	ML01, ML02