

## Module Specification

### Summary Information

<b>Module Code</b>	6608FACT
<b>Formal Module Title</b>	Advanced Post Production
<b>Career</b>	Undergraduate
<b>Credits</b>	30
<b>Academic level</b>	FHEQ Level 6
<b>Module Pass Mark</b>	40

### Learning Methods

Learning Method Type	Hours
Tutorial	15
Workshop	75

### Module Offering(s)

Start Month	Duration
September	28 Weeks

### Aims and Outcomes

<b>Aims</b>	The aim of this module is to develop high level skills in the sympathetic design and manipulation of audio and image in advanced post-production processes.
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### Learning Outcomes

After completing the module the student should be able to:

Code	Description
MLO1	Apply relevant skills in the manipulation of audio and video to enhance audience experience.
MLO2	Integrate advanced image manipulation and creation into the production of linear and non-linear visual media.

### Module Content

**Outline Syllabus**

The module will explore image VFX techniques including compositing, basic CGI and animation, match moving; integrating post VFX and live action; colour grading; product deliverables and DPP requirements.

**Module Overview**

Students will further explore and develop their skills in advanced post-production to support and develop projects and productions.

**Assessments**

Assignment Category	Assessment Name	Weight	Exam/Test Length (hours)	Learning Outcome Mapping
Portfolio	Practical Portfolio	100	0	MLO1, MLO2